



Visualization and Data Analysis 2023

Conference Chairs

Thomas Wischgoll, Wright State University (US)

David Kao, NASA Ames Research Center (US)

Yi-Jen Chiang, New York University (US)

This document details the conference program, held as part of the 2023 IS&T International Symposium on Electronic Imaging, 15-19 January 2023. Manuscripts of conference papers are reproduced from PDFs as submitted and approved by authors; no editorial changes were made.

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ISSN 2470-1173

<https://doi.org/10.2352/EI.2023.35.1.VDA-A01>

Visualization and Data Analysis 2023

Conference overview

The Conference on Visualization and Data Analysis (VDA) 2023 covers all research, development, and application aspects of data visualization and visual analytics. Since the first VDA conference was held in 1994, the annual event has served as a major venue for visualization researchers and practitioners from around the world to present their work and share their experiences.

Award

Kostas Pantazos Memorial Award for Outstanding Paper

Conference Chairs: Thomas Wischgoll, Wright State University (US); David Kao, NASA Ames Research Center (US); and Yi-Jen Chiang, New York University (US)

Program Committee: Madjid Allili, Bishop's University (Canada); Wes Bethel, Lawrence Berkeley National Laboratory (US); Abon Chaudhuri, Robinhood (US); Guoning Chen, University of Houston (US); Hank Childs, University of Oregon (US); Jaegul Choo, Georgia Institute of Technology (US); Sussan Einakian, California Polytechnic State University (US); Ulrich Engelke, CSIRO (Australia); Christina Gillmann, University of Leipzig (Germany); Matti Gröhn, Glue Collaboration (Finland); Christopher G. Healey, North Carolina State University (US); Mario Hlawitschka, Leipzig University of Applied Sciences (Germany); Ming Jiang, Lawrence Livermore National Laboratory (US); Andreas Kerren, Linnaeus University (Sweden); Peter Lindstrom, Lawrence Livermore National Laboratory (US); Zhanping Liu, Old Dominion University (US); Aidong Lu, The University of North Carolina at Charlotte (US); Theresa-Marie Rhyne, Computer Graphics and E-Learning (US); René Rosenbaum, meeCoda (Germany); Inga Scheler, Technische Universität Kaiserslautern (Germany); Christopher Shaw, Simon Fraser University Surrey (Canada); Kalpathi Subramanian, The University of North Carolina at Charlotte (US); Shigeo Takahashi, The University of Aizu (Japan); Shyh-Kuang Ueng, National Taiwan Ocean University (Taiwan); Hsu-Chun Yen, National Taiwan University (Taiwan); Eugene Zhang, Oregon State University (US); and Leishi Zhang, Middlesex University London (UK)

Paper authors listed as of 1 January 2023; refer to manuscript for final authors. Titles that are not listed with the proceedings files were presentation-only.

Visualization and Data Analysis 2023

MONDAY 16 JANUARY 2023

Monday 16 January PLENARY: Neural Operators for Solving PDEs

Session Chair: Robin Jenkin, NVIDIA Corporation (United States)

2:00 PM – 3:00 PM

Cyril Magnin I/II/III

Deep learning surrogate models have shown promise in modeling complex physical phenomena such as fluid flows, molecular dynamics, and material properties. However, standard neural networks assume finite-dimensional inputs and outputs, and hence, cannot withstand a change in resolution or discretization between training and testing. We introduce Fourier neural operators that can learn operators, which are mappings between infinite dimensional spaces. They are independent of the resolution or grid of training data and allow for zero-shot generalization to higher resolution evaluations. When applied to weather forecasting, neural operators capture fine-scale phenomena and have similar skill as gold-standard numerical weather models for predictions up to a week or longer, while being 4-5 orders of magnitude faster.

Anima Anandkumar, Bren professor, California Institute of Technology, and senior director of AI Research, NVIDIA Corporation (United States)

Anima Anandkumar is a Bren Professor at Caltech and Senior Director of AI Research at NVIDIA. She is passionate about designing principled AI algorithms and applying them to interdisciplinary domains. She has received several honors such as the IEEE fellowship, Alfred. P. Sloan Fellowship, NSF Career Award, and Faculty Fellowships from Microsoft, Google, Facebook, and Adobe. She is part of the World Economic Forum's Expert Network. Anandkumar received her BTech from Indian Institute of Technology Madras, her PhD from Cornell University, and did her postdoctoral research at MIT and assistant professorship at University of California Irvine.

EI 2023 Highlights Session

Session Chair: Robin Jenkin, NVIDIA Corporation (United States)

3:30 – 5:00 PM

Cyril Magnin II

Join us for a session that celebrates the breadth of what EI has to offer with short papers selected from EI conferences.

NOTE: The EI-wide "EI 2023 Highlights" session is concurrent with Monday afternoon COIMG, COLOR, IMAGE, and IQSP conference sessions.

IQSP-309

Evaluation of image quality metrics designed for DRI tasks with automotive cameras, *Valentine Klein, Yiqi Li, Claudio Greco, Laurent Chanas, and Frédéric Guichard, DXOMARK (France)*

SD&A-224

Human performance using stereo 3D in a helmet mounted display and association with individual stereo acuity, *Bonnie Posselt, RAF Centre of Aviation Medicine (United Kingdom)*

IMAGE-281

Smartphone-enabled point-of-care blood hemoglobin testing with color accuracy-assisted spectral learning, *Sang Mok Park¹, Yuhyun Ji¹, Semin Kwon¹, Andrew R. O'Brien², Ying Wang², and Young L. Kim¹; ¹Purdue University and ²Indiana University School of Medicine (United States)*

AVM-118

Designing scenes to quantify the performance of automotive perception systems, *Zhenyi Liu¹, Devesh Shah², Alireza Rahimpour², Joyce Farrell¹, and Brian Wandell¹; ¹Stanford University and ²Ford Motor Company (United States)*

VDA-403

Visualizing and monitoring the process of injection molding, *Christian A. Steinparz¹, Thomas Mitterlehner², Bernhard Praher², Klaus Straka^{1,2}, Holger Stitz^{1,3}, and Marc Streit^{1,3}; ¹Johannes Kepler University, ²Moldsonics GmbH, and ³datavisyn GmbH (Austria)*

COIMG-155

Commissioning the James Webb Space Telescope, *Joseph M. Howard, NASA Goddard Space Flight Center (United States)*

HVEI-223

Critical flicker frequency (CFF) at high luminance levels, *Alexandre Chapiro¹, Nathan Matsuda¹, Maliha Ashraf², and Rafal Mantiuk³; ¹Meta (United States), ²University of Liverpool (United Kingdom), and ³University of Cambridge (United Kingdom)*

HPCI-228

Physics guided machine learning for image-based material decomposition of tissues from simulated breast models with calcifications, *Muralikrishnan Gopalakrishnan Meena¹, Amir K. Ziabari¹, Singanallur Venkatakrishnan¹, Isaac R. Lyngaas¹, Matthew R. Norman¹, Balint Joo¹, Thomas L. Beck¹, Charles A. Bouman², Anuj Kapadia¹, and Xiao Wang¹; ¹Oak Ridge National Laboratory and ²Purdue University (United States)*

3DIA-104

Layered view synthesis for general images, *Loic Dehan, Wiebe Van Ranst, and Patrick Vandewalle, Katholieke University Leuven (Belgium)*

ISS-329

A self-powered asynchronous image sensor with independent in-pixel harvesting and sensing operations, Ruben Gomez-Merchan, Juan Antonio Leñero-Bardallo, and Ángel Rodríguez-Vázquez, University of Seville (Spain)

COLOR-184

Color blindness and modern board games, Alessandro Rizzi¹ and Matteo Sassi²; ¹Università degli Studi di Milano and ²consultant (Italy)

TUESDAY 17 JANUARY 2023

Tuesday 17 January PLENARY: Embedded Gain Maps for Adaptive Display of High Dynamic Range Images

Session Chair: Robin Jenkin, NVIDIA Corporation (United States)

2:00 PM – 3:00 PM

Cyril Magnin I/II/III

Images optimized for High Dynamic Range (HDR) displays have brighter highlights and more detailed shadows, resulting in an increased sense of realism and greater impact. However, a major issue with HDR content is the lack of consistency in appearance across different devices and viewing environments. There are several reasons, including varying capabilities of HDR displays and the different tone mapping methods implemented across software and platforms. Consequently, HDR content authors can neither control nor predict how their images will appear in other apps.

We present a flexible system that provides consistent and adaptive display of HDR images. Conceptually, the method combines both SDR and HDR renditions within a single image and interpolates between the two dynamically at display time. We compute a Gain Map that represents the difference between the two renditions. In the file, we store a Base rendition (either SDR or HDR), the Gain Map, and some associated metadata. At display time, we combine the Base image with a scaled version of the Gain Map, where the scale factor depends on the image metadata, the HDR capacity of the display, and the viewing environment.

Eric Chan, Fellow, Adobe Inc. (United States)

Eric Chan is a Fellow at Adobe, where he develops software for editing photographs. Current projects include Photoshop, Lightroom, Camera Raw, and Digital Negative (DNG). When not writing software, Chan enjoys spending time at his other keyboard, the piano. He is an enthusiastic nature photographer and often combines his photo activities with travel and hiking.

Paul M. Hubel, director of Image Quality in Software Engineering, Apple Inc. (United States)

Paul M. Hubel is director of Image Quality in Software Engineering at Apple. He has worked on computational photography and image quality of photographic systems for many years on all aspects of the imaging chain, particularly for iPhone. He trained in optical engineering at University of Rochester, Oxford University, and MIT, and has more than 50 patents on color imaging and camera technology. Hubel is active on the ISO-TC42 committee Digital Photography, where this work is under discussion, and is currently a VP on the IS&T Board. Outside work he enjoys photography, travel, cycling, coffee roasting, and plays trumpet in several bay area ensembles.

WEDNESDAY 18 JANUARY 2023

Points and Meshes (W1.1)

Session Chair: Yi-Jen Chiang, New York University (United States)

8:45 – 9:50 AM

Davidson

8:45

Conference Welcome

8:50

VDA-392

Mesh distance for dimension reduction and visualization of numerical simulation data, Shawn Martin, Milosz A. Sielicki, Matthew Letter, Jaxon Gittinger, Warren L. Hunt, and Patricia J. Crossno, Sandia National Laboratories (United States)

9:10

VDA-393

Visualizing digital architectural data for heritage education, Chase Brown¹, Siyuan Yao¹, Xiaoyun Zhang², Chad Brown¹, John Caven¹, Krupali Krusche¹, and Chaoli Wang¹; ¹University of Notre Dame and ²Massachusetts Institute of Technology (United States)

9:30

VDA-394

FastPoints: A state-of-the-art point cloud renderer for Unity, Elias Neuman-Donihue, Michael Jarvis, and Yuhao Zhu, University of Rochester (United States)

VDA Oral Poster Previews (W1.2)

Session Chair: Yi-Jen Chiang, New York University (United States)

9:50 – 10:20 AM

Davidson

9:50

VDA-405 Preview: Case study on including ethics into introductory data visualization

10:00

VDA-407

[ORAL POSTER] ViT based Covid-19 detection and classification from CXR images, Muhammad Saeed¹, Mohib Ullah², Sultan D. Khan³, Faouzi Alaya Cheikh², and Muhammad Sajjad²; ¹Islamia College Peshawar (Pakistan), ²Norwegian University of Science and Technology (Norway), and ³National University of Technology (Pakistan)

Tools and Applications (W2)

Session Chair: David Kao, NASA Ames Research Ctr. (United States)

10:50 AM – 12:30 PM

Davidson

10:50

VDA-395

CPViz: Visualizing clinical pathways represented in higher-order networks, Junghoon Chae¹, Byung H. Park¹, Minsu Kim¹, Everett Rush², Ozgur Ozmen¹, Makoto Jones^{3,4}, Merry Ward³, and Jonathan Nebeker^{3,4}; ¹Oak Ridge National Laboratory, ²Amazon, ³Veterans Administration, and ⁴The University of Utah (United States)

11:10

VDA-396

Teaching color science to EECS students using interactive tutorials: Tools and lessons, Yuhao Zhu, University of Rochester (United States)

11:30

VDA-397

FCLWebVis: A flexible cross-language web-based data visualization framework, Nguyen K. Phan¹, George Navarro², Reshmitha Muppala³, Sunny Kim⁴, Jonathan Chu⁴, and Guoning Chen⁵; ¹University of Houston, ²The University of Texas at Austin, ³Round Rock High School, ⁴Klein Cain High School, and ⁵University of Houston System (United States)

11:50

VDA-398

Multi-layer visualization for media planning, Marina Ljubojevic¹ and Mihai Mitrea²; ¹Institut Polytechnique de Paris, Telecom SudParis and ²Institut Mines-Telecom (France)

12:10

VDA-399

Computer-supported expert-guided experiential learning-based tools for healthcare skills, Dixit B. Patel, Thomas Wischgoll, Yong Pei, Angie Castle, Anne Proulx, Danielle Gainer, Timothy Crawford, Autumn James, Ashutosh Shivakumar, Colleen Elizabeth Pennington, Hanna Peterson, Carolina Beatriz Nadal Medina, Sindhu Kumari, Mark Alow, Sri Lekha Koppaka, Cassandra Mae Patel, Joshua Patel, Neha Priyadarshani, and Paul Hershberger, Wright State University (United States)

Wednesday 18 January PLENARY: Bringing Vision Science to Electronic Imaging: The Pyramid of Visibility

Session Chair: Andreas Savakis, Rochester Institute of Technology (United States)

2:00 PM – 3:00 PM

Cyril Magnin I/II/III

Electronic imaging depends fundamentally on the capabilities and limitations of human vision. The challenge for the vision scientist is to describe these limitations to the engineer in a comprehensive, computable, and elegant formulation. Primary among these limitations are visibility of variations in light intensity over space and time, of variations in color over space and time, and of all of these patterns with position in the visual field. Lastly, we must describe how all these sensitivities vary with adapting light level. We have recently developed a structural description of human visual sensitivity that we call the Pyramid of Visibility, that accomplishes this synthesis. This talk shows how this structure accommodates all the dimensions described above, and how it can be used to solve a wide variety of problems in display engineering.

Andrew B. Watson, chief vision scientist, Apple Inc. (United States)

Andrew Watson is Chief Vision Scientist at Apple, where he leads the application of vision science to technologies, applications, and displays. His research focuses on computational models of early vision. He is the author of more than 100 scientific papers and 8 patents. He has 21,180 citations and an h-index of 63. Watson founded the Journal of Vision, and served as editor-in-chief 2001-2013 and 2018-2022. Watson has received numerous awards including the Presidential Rank Award from the President of the United States.

KEYNOTE: Visual Analytics (W3)

Session Chair: Thomas Wischgoll, Wright State University (United States)

3:30 – 5:30 PM

Davidson

3:30

VDA-400

KEYNOTE: Deep learning for scientific data analysis and visualization, *Chaoli Wang, University of Notre Dame (United States)*

Chaoli Wang is a Professor in Computer Science and Engineering at the University of Notre Dame. His primary research interests include scientific visualization (e.g., flow visualization, time-varying multivariate data visualization, deep learning for scientific visualization), visual analytics (e.g., learning analytics, visual analytics for scientific visualization, visual analytics applications), information visualization (e.g., graph visualization), and visualization in education. Wang received his PhD (2006) in Computer and Information Science from The Ohio State University.

4:10

VDA-401

Comparative visualization for noise simulation data, *Nikola Vugdelija¹, Rainer Splechtna², Goran Todorovic³, Mirko Suznjevic¹, and Kresimir Matkovic²; ¹University of Zagreb (Croatia), ²VRVis Research Center (Austria), and ³AVIL_AST doo (Croatia)*

4:30

VDA-402

VVAFER — Versatile visual analytics framework for exploration and research, *Moritz Zeumer¹, Jonas Gilg¹, Pawandeep Kaur Betz¹, and Andreas Gerndt^{1,2}; ¹German Aerospace Center and ²University of Bremen (Germany)*

4:50

VDA-403

Visualizing and monitoring the process of injection molding, *Christian A. Steinparz¹, Thomas Mitterlehner², Bernhard Praher², Klaus Straka^{1,2}, Holger Stitz^{1,3}, and Marc Streit^{1,3}; ¹Johannes Kepler University, ²Moldsonics GmbH, and ³datavisyn GmbH (Austria)*

5:10

VDA-404

BioChipVis: An information visualization interface for explainable biochip data classification, *Paul Craig¹, Ruben Ng¹, Yu Liu¹, Boris Tefsen², and Sam Linsen³; ¹Xi'an Jiaotong-Liverpool University (China), ²Ronin Institute (United States), and ³SquaredAnt (China)*

Visualization and Data Analysis 2023 Interactive (Poster) Paper Session

5:30 – 7:00 PM

Cyril Magnin Foyer

The following works will be previewed in the first morning conference oral session and then presented at the EI 2023 Symposium Interactive (Poster) Paper Session.

VDA-405

Case study on including ethics into introductory data visualization, *Anna A. Baynes, California State University - Sacramento, Department of Computer Science (United States)*