

# The Engineering Reality of Virtual Reality 2022

# Conference Chairs

Margaret Dolinsky, Indiana University (United States) Ian E. McDowall, Fakespace Labs, Inc. (United States)

This document details the conference program, held as part of the 2022 IS&T International Symposium on Electronic Imaging, online 15–26 January 2022. Manuscripts of conference papers are reproduced from PDFs as submitted and approved by authors; no editorial changes were made.

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ISSN 2470-1173

https://doi.org/10.2352/EI.2022.34.12.ERVR-A12



# The Engineering Reality of Virtual Reality 2022

### **Conference overview**

Virtual and augmented reality systems are evolving. In addition to research, the trend toward content building continues and practitioners find that technologies and disciplines must be tailored and integrated for specific visualization and interactive applications. This conference serves as a forum where advances and practical advice toward both creative activity and scientific investigation are presented and discussed. Research results can be presented and applications can be demonstrated.

### Conference Chairs: Margaret Dolinsky,

Indiana University (United States), and Ian E. McDowall, Intuitive Surgical / Fakespace Labs (United States)

Program Committee: Dirk Reiners, University of Arkansas at Little Rock (United States); Jürgen Schulze, University of California, San Diego (United States); and Andrew Woods, Curtin University (Australia)

Paper authors listed as of 1 January 2022; refer to manuscript for final authors. Titles that are not listed with the proceedings files were presentation-only.

# MONDAY 17 JANUARY 2022

# PLENARY: Quanta Image Sensors: Counting Photons Is the New Game in Town 10:00 – 11:10

### Eric R. Fossum, Dartmouth College (United States)

The Quanta Image Sensor (QIS) was conceived as a different image sensor—one that counts photoelectrons one at a time using millions or billions of specialized pixels read out at high frame rate with computation imaging used to create gray scale images. QIS devices have been implemented in a CMOS image sensor (CIS) baseline room-temperature technology without using avalanche multiplication, and also with SPAD arrays. This plenary details the QIS concept, how it has been implemented in CIS and in SPADs, and what the major differences are. Applications that can be disrupted or enabled by this technology are also discussed, including smartphone, where CIS-QIS technology could even be employed in just a few years.

Eric R. Fossum is best known for the invention of the CMOS image sensor "camera-on-a-chip" used in billions of cameras. He is a solid-state image sensor device physicist and engineer, and his career has included academic and government research, and entrepreneurial leadership. At Dartmouth he is a professor of engineering and vice provost for entrepreneurship and technology transfer. Fossum received the 2017 Queen Elizabeth Prize from HRH Prince Charles, considered by many as the Nobel Prize of Engineering "for the creation of digital imaging sensors," along with three others. He was inducted into the National Inventors Hall of Fame, and elected to the National Academy of Engineering among other honors including a recent Emmy Award. He has published more than 300 technical papers and holds more than 175 US patents. He co-founded several startups and co-founded the International Image Sensor Society (IISS), serving as its first president. He is a Fellow of IEEE and OSA.

# WEDNESDAY 19 JANUARY 2022

# PLENARY: In situ Mobility for Planetary Exploration: Progress and Challenges 10:00 – 11:15

#### Larry Matthies, Jet Propulsion Laboratory (United States)

This year saw exciting milestones in planetary exploration with the successful landing of the Perseverance Mars rover, followed by its operation and the successful technology demonstration of the Ingenuity helicopter, the first heavier-than-air aircraft ever to fly on another planetary body. This plenary highlights new technologies used in this mission, including precision landing for Perseverance, a vision coprocessor, new algorithms for faster rover traverse, and the ingredients of the helicopter. It concludes with a survey of challenges for future planetary mobility systems, particularly for Mars, Earth's moon, and Saturn's moon, Titan.

Larry Matthies received his PhD in computer science from Carnegie Mellon University (1989), before joining JPL, where he has supervised the Computer Vision Group for 21 years, the past two coordinating internal technology investments in the Mars office. His research interests include 3-D perception, state estimation, terrain classification, and dynamic scene analysis for autonomous navigation of unmanned vehicles on Earth and in space. He has been a principal investigator in many programs involving robot vision and has initiated new technology developments that impacted every US Mars surface mission since 1997, including visual navigation algorithms for rovers, map matching algorithms for precision landers, and autonomous navigation hardware and software architectures for rotorcraft. He is a Fellow of the IEEE and was a joint winner in 2008 of the IEEE's Robotics and Automation Award for his contributions to robotic space exploration.

# Engineering Reality of Virtual Reality 2022 Poster 11:20 – 12:20

Poster interactive session for all conferences authors and attendees.

P-04: Data visualization of crime data using immersive virtual reality, Sharad Sharma, Bowie State University (United States)

# **THURSDAY 20 JANUARY 2022**

#### View/Narrative/Actions in Virtual Reality Session Chairs: Margaret Dolinsky, Indiana University (United States) and Ian McDowall, Intuitive Surgical / Fakespace Labs (United States)

# Simulation, Embodiment, and Active Shooters in VR

#### Session Chairs: Margaret Dolinsky, Indiana University (United States) and Ian McDowall, Intuitive Surgical / Fakespace Labs (United States) 18:00 - 19:00

Gauthier Lafruit<sup>1</sup>; <sup>1</sup>Université Libre de Bruxelles and <sup>2</sup>Vrije Universiteit Brussel (Belaium)

#### 18.00 FRVR-297 VirtualForce: Simulating writing on a 2D-surface in virtual reality, Ziyang Zhang and Jurgen P. Schulze, University of California, San Diego (United States)

Erasmus XR – Immersive experiences in European academic institutions, Adnan Hadziselimovic, University of Malta (Malta)

ReCapture: A virtual reality interactive narrative experience concerning photography, perspectives, and selfunderstanding, Indira Avendano, Stephanie Carnell, and Carolina Cruz-Neira, University of Central Florida (United States)

### 18.20

11:30 - 12:35

11:30

11:50

12:10

A state of the art and scoping review of embodied information behavior in shared, co-present extended reality experiences, Kathryn Hays<sup>1</sup>, Ruth West<sup>1</sup>, Christopher Lueg<sup>2</sup>, Arturo Barrera<sup>1</sup>, Lydia Ogbadu Oladapo<sup>1</sup>, Olumuyiwa Oyedare<sup>1</sup>, Julia Payne<sup>1</sup>, Mohotarema Rashid<sup>1</sup>, Jennifer Stanley<sup>1</sup>, and Lisa Stocker<sup>1</sup>; <sup>1</sup>University of North Texas and <sup>2</sup>University of Illinois at Urbana-Champaign (United States)

18:40

Immersive virtual reality training module for active shooter events, Sharad Sharma and Sri Teja Bodempudi, Bowie State University (United States)

# **TUESDAY 25 JANUARY 2022**

#### PLENARY: Physics-based Image Systems Simulation 10:00 - 11:00

### Joyce Farrell, Stanford Center for Image Systems Engineering, Stanford University, CEO and Co-founder, ImagEval **Consulting (United States)**

Three quarters of a century ago, visionaries in academia and industry saw the need for a new field called photographic engineering and formed what would become the Society for Imaging Science and Technology (IS&T). Thirty-five years ago, IS&T recognized the massive transition from analog to digital imaging and created the Symposium on Electronic Imaging (EI). IS&T and El continue to evolve by cross-pollinating electronic imaging in the fields of computer graphics, computer vision, machine learning, and visual perception, among others. This talk describes open-source software and applications that build on this vision. The software combines quantitative computer graphics with models of optics and image sensors to generate physically accurate synthetic image data for devices that are being prototyped. These simulations can be a powerful tool in the design and evaluation of novel imaging systems, as well as for the production of synthetic data for machine learning applications.

joyce Farrell is a senior research associate and lecturer in the Stanford School of Engineering and the executive director of the Stanford Center for Image Systems Engineering (SCIEN). Joyce received her BS from the University of California at San Diego and her PhD from Stanford University. She was a postdoctoral fellow at NASA Ames Research Center, New York University, and Xerox PARC, before joining the research staff at Hewlett Packard in 1985. In 2000 Joyce joined Shutterfly, a startup company specializing in online digital photofinishing, and in 2001 she formed ImagEval Consulting, LLC, a company specializing in the development of software and design tools for image systems simulation. In 2003, Joyce returned to Stanford University to develop the SČIEN Industry Affiliates Program.

ERVR-269 Novel view synthesis in embedded virtual reality devices, Laurie Van Bogaert<sup>1</sup>, Daniele Bonatto<sup>1,2</sup>, Sarah Fachada<sup>1</sup>, and

FRVR-270

ERVR-271

ERVR-298

ERVR-299

## PANEL: The Brave New World of Virtual Reality 11:00 – 12:00

Advances in electronic imaging, computer graphics, and machine learning have made it possible to create photorealistic images and videos. In the future, one can imagine that it will be possible to create a virtual reality that is indistinguishable from real-world experiences. This panel discusses the benefits of this brave new world of virtual reality and how we can mitigate the risks that it poses. The goal of the panel discussion is to showcase state-of-the art synthetic imagery, learn how this progress benefits society, and discuss how we can mitigate the risks that the technology also poses. After brief demos of the state-of-their-art, the panelists will discuss: creating photorealistic avatars, Project Shoah, and digital forensics.

Panel Moderator: Joyce Farrell, Stanford Center for Image Systems Engineering, Stanford University, CEO and Co-founder, ImagEval Consulting (United States)

Panelist: Matthias Neissner, Technical University of Munich (Germany) Panelist: Paul Debevec, Netflix, Inc. (United States) Panelist: Hany Farid, University of California, Berkeley (United States)