# Exploiting Structure and Variable Dependency Modeling in Block-based Compressed Sensing Image Reconstruction in the Presence of Non-linear Mixtures

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Abstract. With the introduction of compressed sensing (CS) theory, investigation into exploiting sparseness and optimizing compressive sensing performance has ensued. Compressed sensing is highly applicable to images, which naturally have sparse representations. Improvements in the area of image denoising have resulted from the combination of highly-directional transforms with shrinkage and thresholding techniques along with imposition of a model to account for statistical properties of images. Using this approach, statistical modeling of dependencies in the transform domain is incorporated into high-performance and efficient state-of-the-art CS image reconstruction algorithms with highly-directional transforms incorporating redundancy and bivariate shrinkage and thresholding to further refine image reconstruction performance improvements. Additionally, hierarchical structural dependency modeling is incorporated to account for parent-child coefficient relationships. These techniques exploit hierarchical structure and multiscale subbands of frequencies and orientation, exploiting dependencies across and within scales. Additionally, these techniques are incorporated with minimal additional CPU execution time into block-based CS (BCS) algorithms, which are known for their efficient and fast computation time. Experimental results show increased refinements of image reconstruction performance over current state-of-the-art image reconstruction algorithms, particularly at the higher CS ratios (lower sampling rates) of interest in compressed sensing. © 2015 Society for Imaging Science and Technology.

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# INTRODUCTION

Compressed sensing (CS) theory shows that it is possible to defy the Nyquist Sampling Theorem and still recover complete signal information in signals with sparse representations in some transform domain.<sup>1,2</sup> The Nyquist Sampling Theorem presents required minimum sampling limits based on signal band limitedness. However, compressed sensing shows that data and signals in many real-world problems (composed of sparse non-linear mixtures) can be accurately represented by sparse representations. Indeed, application of compressed sensing in imaging, video, and audio applications has been advantageous due to the fact that most images

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and video and audio recordings of practical interest have sparse representations in a transform domain.

Given the ability to recover information from a nonlinear mixture, compressed/sparse sensing is a promising area to explore the addressing of optimization of signal reconstruction based on accounting for variable dependencies in a non-linear signal. Initial compressed sensing recovery techniques assumed that the sparsity transform coefficients were independently distributed, and these techniques did not exploit dependencies between transform coefficients to improve recovery performance. More recently, some algorithms have been proposed to exploit some variable dependencies for improved compressed sensing recovery. To efficiently exploit variable dependencies, the nature and characteristics of the dependencies need to be accurately accounted for. This article proposes to apply theoretical properties of highly-directional and redundant transforms, and the optimized structural and statistical modeling of dependencies, in the reconstruction algorithm to improve image reconstruction and feature optimization in the presence of non-linear mixtures.

Hierarchical structure in the transform domain of the Discrete Wavelet Transform (DWT), Dual-tree Discrete Wavelet Transform (DDWT) and Contourlet Transform (CT) is exploited by incorporating modeling of dependencies between parent and associated child coefficients using statistical properties shown to accurately model variable dependencies in images. These statistical properties are also used to model dependencies within intra-scale neighborhoods of transform domain coefficients for the DWT, DDWT, Discrete Cosine Transform (DCT) and CT Block-based Compressed Sensing (BCS) Smoothed Projected Landweber (SPL) algorithms. Although some previous algorithms have applied statistical modeling in the transform domain to improve image reconstruction performance, as discussed in our previous published research,<sup>3</sup> the proposed combination of structural and statistical modeling with application of highly-directional transforms and thresholding and shrinkage techniques shows that the combined application of these techniques provides improved image reconstruction results.

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### BACKGROUND

The goal of compressed sensing is to find sparse solutions given compressive linear measurements. For example, undersampled linear measurements  $\mathbf{b} \in \mathbb{R}^M$  obtained by an undersampled imaging system can be expressed as

$$\mathbf{b} = \mathbf{\Phi} \boldsymbol{\Psi}^{-1} \mathbf{x},\tag{1}$$

where

$$\mathbf{x} = \mathbf{\Psi} \mathbf{y} \in \mathbb{R}^N \tag{2}$$

denotes sparse transform coefficients of the vector image  $\mathbf{y} \in \mathbb{R}^N$  and the CS matrix is composed of an  $M \times N$  compressive measurement matrix  $\mathbf{\Phi}$  and the inverse of a sparsity transform  $\Psi^{-1}$  (such as DWT or Discrete-Cosine Transform), where  $M \ll N$ .<sup>1,2,4,5</sup>

A fundamental criterion for compressed sensing performance is sparsity of signals in the transform domain. For an S-sparse signal, coefficients are represented as S non-zero entries (with the remaining entries set to zero). An S-compressible signal is sufficiently approximated by the S largest coefficients. Exact signal recovery can be achieved if an N-dimensional signal is S-sparse and if the number of incoherent linear measurements follows

$$M \ge O(S\log(N/S)). \tag{3}$$

An additional condition for compressed sensing is the Restricted Isometry Property (RIP), which is an incoherence condition for the sensing matrix used to acquire the measurements.<sup>6</sup> This guarantees an approximately orthonormal projection for any *S*-sparse signal. Given signal sparsity and the RIP, signals can be reconstructed from noisy measurements by solving the  $l_1$  minimization problem:

$$\arg\min_{\mathbf{x}} \|\mathbf{x}\|_{1} \quad \text{such that } \|\mathbf{b} - \mathbf{\Phi} \mathbf{\Psi}^{-1} \mathbf{x}\|_{2}^{2} \leq \varepsilon,$$

where the  $l_{\mathbf{P}}$  norm is defined as

$$\|\mathbf{x}\|_{P} = \left(\sum_{i} |\mathbf{x}(i)|^{P}\right)^{1/P}.$$
(4)

By solving the  $l_1$  minimization problem, it becomes a constrained optimization problem. A penalty function is utilized with a Lagrangian multiplier  $\lambda$ :

$$\|\mathbf{b} - \mathbf{\Phi} \boldsymbol{\Psi}^{-1} \mathbf{x}\|_2^2 + \lambda \|\mathbf{x}\|_1, \tag{5}$$

where the regularization parameter  $\lambda$  modulates the relative importance between data consistency and the  $l_1$  norm penalty.

The CS reconstruction problem is the regularization of the inverse problem:

$$\mathbf{y} = \boldsymbol{\Psi}^{-1} \mathbf{x}.$$
 (6)

Energy compact representations provided by transforms typically yield compressible representations of signals, which allows application of CS Theory to a diverse set of signals.

Compressed sensing reconstruction algorithms are usually iterative. They use the previous signal estimate in consequent reconstruction to identify significant coefficients. They implicitly or explicitly introduce weights, which are often based on the magnitude of the former signal estimate. Early CS reconstruction algorithms typically do not exploit nor account for signal dependencies between coefficients. They typically set:

$$w^{k}(i) = 1/|x^{k-1}(i)|,$$
(7)

where  $w^k(i)$  denotes a weight associated with the wavelet coefficient  $x^k(i)$  and  $x^{k-1}(i)$  denotes the wavelet coefficient at iteration k - 1.

The Iterative Hard-Thresholding (IHT) compressed sensing reconstruction algorithms, of interest herein, solve the S-sparse problem<sup>7,8</sup>

$$\arg\min_{x} \|\mathbf{b} - \mathbf{\Phi} \mathbf{\Psi}^{-1} \mathbf{x}\|_{2}^{2} \quad \text{such that } \|\mathbf{x}\|_{0} \le S, \qquad (8)$$

using the iterative algorithm

$$\dot{\mathbf{x}}^{k} = \dot{\mathbf{x}}^{k} + (1/\gamma) \boldsymbol{\Psi} \boldsymbol{\Phi}^{T} (\mathbf{b} - \boldsymbol{\Phi} \boldsymbol{\Psi}^{-1} \dot{\mathbf{x}}^{k})$$
$$\dot{\mathbf{x}}^{k+1} = \begin{cases} \ddot{\mathbf{x}}^{k}, & |\ddot{\mathbf{x}}^{k}| \ge \tau^{(k)};\\ 0, & \text{otherwise,} \end{cases}$$
(9)

where  $\gamma$  is a scaling factor and  $\tau^{(k)}$  is a threshold set appropriately at each iteration. Haupt and Nowak in Ref. 9 use the largest eigenvalue of  $\Phi^T \Phi$  to set the scaling factor  $\gamma$ . Techniques based on projections form  $\dot{\mathbf{x}}$  by successively projecting and thresholding. It is noted that Projected Landweber (PL) algorithms of the IHT class provide reduced computational complexity.

Lu and Do,<sup>10</sup> Blumensath and Davies,<sup>11</sup> and Baraniuk et al.<sup>12</sup> have shown theoretically that it is possible to substantially decrease the number of measurements needed for robust recovery in CS by incorporating more realistic signal models into signal recovery. More recently, some algorithms have incorporated structural dependency models into algorithms, and these have, indeed, yielded improved image reconstruction. For single image reconstruction (for modeling dependencies within the single image, which can vary highly in regard to correlation between 'neighbors'), the BCS-SPL-DWT, BCS-SPL-DDWT, BCS-SPL-DCT and BCS-SPL-CT algorithms,<sup>13</sup> particularly the BCS-SPL-DDWT, BCS-SPL-DCT and BCS-SPL-CT versions, appear to outperform many other proposed CS image reconstruction algorithms.<sup>3</sup> In addition, the BCS-SPL algorithms as a whole, being block-based, tend to execute  $\sim 1.5$  to 110 times faster than other algorithms based on published CPU execution times.<sup>3,13</sup> Therefore, the enhanced algorithmic modification proposed herein was applied to these four state-of-the-art algorithms.

Additional considerations for optimizing CS reconstruction can be gained from related research in image denoising. In image denoising, one successful technique has been to apply spatially adaptive wavelet thresholding with context modeling.<sup>14</sup> In addition, significant improvement comes from the use of representations with a higher degree of redundancy, as well as increased selectivity in orientation.<sup>15–18</sup> It is also noted that denoising solutions (such as estimating local signal variance and then applying the standard linear least squares (LLS) solution) can be substantially more powerful when applied in a multiscale oriented representation.<sup>15,19–23</sup> Also, solutions based on Gaussian-scale Mixtures (GM) models, with different prior assumptions about the hidden variables, have produced some of the most effective methods for removing homogeneous additive noise from natural images to date.<sup>24</sup>

This article proposes to explore further optimization of reconstruction algorithms by applying these theoretical principles, and the structural and statistical modeling of dependencies, in the reconstruction algorithm to improve image reconstruction and feature optimization in the presence of non-linear mixtures.

## **TECHNICAL APPROACH**

In the wavelet transform domain of natural images, the amplitudes of coefficients in similar positions, orientations, and scales are highly correlated. These higher-order dependencies, as well as the higher-order marginal statistics, may be modeled as Gaussian distributions with a hidden Markov model (hidden random variable). This can be characterized by Gaussian-scale Mixtures, which can account for both marginal and pairwise joint distributions of wavelet coefficients.<sup>25,26</sup> Gaussian-scale Mixtures (GM) densities are symmetric and zero-mean, and they have leptokurtotic marginal densities (i.e., heavier tails than a Gaussian). They represent an important subset of the elliptically symmetric distribution, which are those that can be defined as functions of a quadratic equation norm of the random vector.

Our approach to optimization is to incorporate optimized structural and statistical image dependency characteristics into the compressed sensing reconstruction algorithms to optimize reconstruction performance. This will account for variable dependencies and optimize performance of compressed sensing for many real-world applications, including image processing, particularly in regard to reconstruction of natural images with randomappearing/complex dependencies.

We focus on highly-directional sparsifying transforms, an overcomplete tight frame representation, and the Bayes Least Squares-Gaussian-scale Mixtures (BLS-GM) model and hierarchical structural dependency modeling to model dependencies and optimize reconstruction of images. Sparsifying transforms, such as the Discrete Wavelet Transform (DWT), the Dual-tree DWT (DDWT), the Discrete Cosine Transform (DCT), and the Contourlet Transform (CT), are used for spatial dependencies such as in natural images and provide multiresolution and local characteristics of the signal. Highly-directional transforms such as the DDWT and CT are utilized, which have significant directional selectivity and redundancy, with the DDWT, taken as a whole, being a redundant tight frame. This can exploit hierarchical structure and multiscale subbands of frequency and orientation, exploiting dependencies across and within scales. Bayes Least Squares-Gaussian-scale Mixtures (BLS-GM) accurately describe statistical dependencies of wavelet coefficients in images,<sup>24</sup> and, therefore, can be incorporated to further address dependencies and optimize performance. Furthermore, hierarchical structural dependencies between parent- and child-coefficients as well as neighborhood coefficients in the transform domain are incorporated within the model.

As discussed, one of the best-performing state-ofthe-art algorithms is the Block-based Compressed Sensing Smoothed Projected Landweber (BCS-SPL),<sup>13</sup> which employs smoothing and the bivariate shrinkage method. The BCS-SPL-DDWT and BCS-SPL-CT also employ highlydirectional and redundant transforms.

We utilize a Bayes Least Squares-Gaussian-scale Mixtures (BLS-GM) model and hierarchical structural dependency modeling within the BCS-SPL-DWT, BCS-SPL-DDWT, BCS-SPL-DCT and BCS-SPL-CT algorithms to model the statistical dependencies of wavelet coefficients in the sparsity domain. This enhanced modeling of the wavelet coefficients further accounts for the dependencies between neighboring coefficients and enhances the detection of features and image reconstruction. In particular, more significant coefficients are given additional weight, thereby emphasizing and enhancing features and boundary/edge detection.

We incorporate this model into algorithms through the iterative application of weights in the transform domain by (1) computing an intermediate signal estimate, and then (2) updating/pruning the signal estimate by computing and applying weights, based on the previous signal estimate (wavelet coefficients) and on the BLS-GM model and hierarchical structural dependency modeling. This incorporates structural and statistical dependencies of neighboring coefficients within the sparse transform domain.

The neighborhood is defined as the spatially-adjacent coefficients in the same subband  $(v_1, \ldots, v_8)$  (for a  $3 \times 3$  neighborhood) as well as the parent coefficient  $(v_p)$  at the next coarser scale of the wavelet decomposition:

$$\mathbf{v} = [v_1, \dots, v_8, v_p]^T.$$
(10)

The Bayes Least Squares (BLS) estimate of the center coefficient ( $v_c$ ) can be derived by modeling the local cluster as a Gaussian-scale Mixture:

$$\mathbf{v} \stackrel{d}{=} \sqrt{z} \mathbf{u},\tag{11}$$

where  $\stackrel{d}{=}$  indicates equality in distribution, **u** is a zero-mean Gaussian vector and z is an independent positive scalar random variable (known as the *multiplier*), where the density of **v** is determined by

$$p_{\mathbf{v}}(\mathbf{v}) = \int p(\mathbf{v} \mid z) p_z(z) \mathrm{d}z.$$
(12)

In Gaussian-scale Mixtures the conditional density of **v** given z is also Gaussian, therefore the density of **v** is an infinite mixture of Gaussians with a mixing density  $p_z(z)$ . GM densities are symmetric and zero-mean, and they have leptokurtotic marginal densities (i.e., heavier tails than a Gaussian). The scalar z acts as a local variance of a set of

highly correlated coefficients by modulating their values. This enables the GM model to accurately characterize the high-kurtosis nature of the wavelet coefficient marginals in images.<sup>25</sup> Therefore, the BLS-GM model captures local dependencies between neighbors in similar locations, scales, and orientations, and is particularly suited for capturing dependencies in images, here utilized in the sparsity domain.

Noisy observations can be given by

$$\mathbf{y} = \mathbf{v} + \mathbf{e} = \sqrt{z}\mathbf{u} + \mathbf{e},\tag{13}$$

where **e** denotes the noise vector. Given that **u** and **e** are independent, zero-mean Gaussian vectors with covariance matrices  $C_u$  and  $C_e$ , respectively, the random variables **u**, *z*, and **e** are independent. Under these conditions, an estimate of a coefficient  $v_c$  in the center of a particular observed neighborhood **y** is given by

$$\hat{v}_c = E\{v_c \mid \mathbf{y}\} = \int p(z \mid \mathbf{y}) E\{v_c \mid \mathbf{y}, z\} \mathrm{d}z.$$
(14)

This conditional mean given the observation **y** can be numerically determined using a local Wiener estimate for  $E\{v_c \mid \mathbf{y}, z\}$  and the posterior mixing density  $p(z \mid \mathbf{y})$ .<sup>24</sup> This is utilized in the implementation of the proposed algorithms.

#### **GM-BCS-SPL ALGORITHM IMPLEMENTATION**

The proposed Bayes Least Squares-Gaussian-scale Mixtures model Block-based Compressed Sensing Smoothed Projected Landweber (GM-BCS-SPL) adds a Bayes Least Squares (BLS) Gaussian-scale Mixtures (GM) model to account for dependencies between wavelet coefficients in the sparsity domain. The BLS-GM model is imposed to model and account for variances and changing dependencies in highly correlated coefficients in similar locations, scales, and orientations. The GM model is applied to update coefficients before thresholding. Hierarchical structural dependency modeling is incorporated, taking into account parent–child hierarchical coefficients.

A Gaussian distribution with heavy tails, such as Gaussian-scale Mixtures, tends to characterize the signal data in the transform domain of the DWT, DCT, CT, and DDWT transforms for natural images. This has also been shown to be the case in related research in image denoising in characterizing image data in wavelet transform domains.<sup>24</sup> The transform domains of the DWT, DCT, CT, and DDWT transforms extract different components/frequencies of the signals, and application of the Gaussian-Scale Mixtures model to these similar components/frequencies improves the overall image quality, as shown in Tables II and III and in Figure 2.

The updated algorithmic implementation, modified from the Block Compressed Sensing (BCS)<sup>27</sup> and Blockbased Compressed Sensing Smoothed Projected Landweber (BCS-SPL),<sup>13</sup> for the computation of the approximation of the image is as shown in Table I. The algorithm was implemented in Matlab utilizing and building upon the BCS-SPL algorithm available at http://www.ece.msstate.ed

%	Inputs:
%	y: CS Measurements
%	$\mathbf{\Phi}_{ ext{B}}$ : Sensing Matrix
%	$\Psi$ : Sparsity Transform
%	λ: Lagrange Multiplier
%	nhood: Transform Coefficient Neighborhood
%	
%	Outputs:
%	$\hat{\mathbf{x}}$ : Estimate of $\mathbf{x}$
%	Within Main Program:
%	
	read y
	construct $\Phi_{\mathrm{B}}$
	specify $\Psi$
	input λ
	i = -1
	do
	i = i + 1
	$\hat{\mathbf{x}}^{(i+1)} = \text{SPL}(\mathbf{x}^{(i)}, \mathbf{y}, \mathbf{\Phi}_{\text{B}}, \mathbf{\Psi}, \lambda)$
	while(#_of_iterations OR error < error_threshold)
%	GM BCS-SPL Algorithm
%	
	function $\hat{\mathbf{x}}^{(i+1)} = \text{SPL}(\mathbf{x}^{(i)}, \mathbf{y}, \mathbf{\Phi}_{\text{B}}, \mathbf{\Psi}, \lambda)$
	$\dot{\mathbf{x}}^{(i)} = \text{Wiener}(\mathbf{x}^{(i)})$
	for each block $j$
	$\ddot{\mathbf{x}}_{j}^{(i)} = \dot{\mathbf{x}}_{j}^{(i)} + \boldsymbol{\Phi}_{\mathrm{B}}^{\mathrm{T}}(\mathbf{y} - \boldsymbol{\Phi}_{\mathrm{B}}\dot{\mathbf{x}}_{j}^{(i)})$
	$ ilde{\mathbf{x}}^{(i)} = \mathbf{\Psi} \dot{\mathbf{x}}^{(i)}$
	$\sigma^{(i)} = \text{median}( \text{HH1}(\tilde{\mathbf{x}}^{(i)}) ) / 0.6745$
	$\tilde{\mathbf{x}}_{\text{parent}}^{(i)} = \tilde{\mathbf{x}}^{(i)} \{ \text{scale} + 1 \} \{ \text{direction} \};$
	$\tilde{\mathbf{x}}_{GM}^{(i)} = GM_Model_2D_Structured(\tilde{\mathbf{x}}^{(i)}, nhood, \sigma^{(i)}, \tilde{\mathbf{x}}_{parent}^{(i)})$
	$\check{\mathbf{x}}^{(i)} = \text{Threshold}(\tilde{\mathbf{x}}_{\text{GM}}^{(i)}, \tilde{\mathbf{x}}_{\text{parent}}^{(i)}, \sigma^{(i)\prime} * \lambda)$
	$\bar{\mathbf{x}}^{(i)} = \boldsymbol{\Psi}^{-1} \check{\mathbf{x}}^{(i)}$
	for each block <i>j</i>
	$\hat{\mathbf{x}}_{j}^{(i+1)} = \bar{\mathbf{x}}_{j}^{(i)} + \boldsymbol{\Phi}_{\mathrm{B}}^{\mathrm{T}}(\mathbf{y} - \boldsymbol{\Phi}_{\mathrm{B}}\bar{\mathbf{x}}_{j}^{(i)})$
	return $\hat{\mathbf{x}}^{(i+1)}$
%	GM_Model_2D_Structured
%	
	function $[\tilde{\mathbf{x}}_{GM}, \sigma] = GM_Model_2D_Structured(\tilde{\mathbf{x}}, nhood, \sigma, \tilde{\mathbf{x}}_{parent})$
	[M N] = size(nhood);
	if $(\tilde{\mathbf{x}}_{\text{parent}} = 0)$
	$\mu_{\text{local}} = \text{filter2(ones(nhood), } \tilde{\mathbf{x}})/\text{prod(nhood)};$
	$\sigma_{\text{local}} = \text{filter2(ones(nhood), } \tilde{\mathbf{x}^2})/\text{prod(nhood)} - \mu_{\text{local}}^2;$
	else
	$\mu_{local} = filter2(ones(nhood), \tilde{\mathbf{x}})/prod(nhood);$
	$\mu_{local} = ((\mu_{local} * M * N) + filter2(ones([1 1]), \tilde{x}_{parent}))/(M * N)$
	$\sigma_{\text{local}} = (((\text{filter2}(\text{ones}(\text{nhood}), \hat{\mathbf{x}^2})/\text{prod}(\text{nhood})) * M * N) +$
	(filter2(ones([1 1]), $\tilde{\mathbf{x}}_{\text{parent}}^{(2)}$ ))/(M * N + 1) - $\mu_{\text{local}}^{(2)}$ 2;
	end
	if (isempty( $\sigma$ ))
	$\sigma = \text{mean}2(\sigma_{\text{local}});$
	end
	$\tilde{\mathbf{x}}_{GM} = \mu_{\text{local}} + (\max(0, \sigma_{\text{local}} - \sigma) / \max(\sigma_{\text{local}}, \sigma)) * (\tilde{\mathbf{x}} - \mu_{\text{local}});$
	$\operatorname{return} \left[ \tilde{\mathbf{x}}_{\text{OV}} - \boldsymbol{\sigma} \right]$

```
return [\tilde{\mathbf{x}}_{\text{GM}}, \sigma]
```

+1);

u/~fowler/BCSSPL/, the Contourlet Toolbox (http://www. ifp.illinois.edu/~minhdo/software/), and the Polytechnic Institute Wavelet Software package (http://eeweb.poly.edu/ iselesni/WaveletSoftware/).

The noise variance estimate,  $\sigma$ , quantifies the severity of the undersampling artifacts and measurement noise. The sample variance of the noise is proportional to the sample variance of the noisy wavelet coefficients in the highest-frequency subband (here represented as HH1). As such, the sample variance of the noise is estimated using a robust median estimator<sup>28</sup> applied to the highest-frequency subband, as shown in Table I. Since the reconstruction error is reduced throughout the iterations,  $\sigma$  is re-estimated at each iteration. The estimate of  $\sigma$  is used for both the BLS-GM structured modeling and for the Threshold function. Operations within the GM\_Model\_2D\_Structured function could be reduced for computational speed (such as cancellation of the multiplication of M \* N with division of prod(nhood)), but all operations are shown here for clarity. The GM\_Model\_2D\_Structured function allows for application of Bayes Least Squares-Gaussian-scale Mixtures modeling and hierarchical structural dependency modeling of parent-child coefficient relationships, as well as optimization of the transform coefficient neighborhood size for in-band modeling of Gaussian-scale mixtures.

The Threshold (•) operator in SPL is the MAP estimator of the transform coefficient, v, given its parent coefficient,  $v_p$ , in the next coarser scale:

Threshold
$$(v, \lambda) = \frac{\left(\sqrt{v^2 + v_p^2} - \lambda\sqrt{3\sigma^{(k)}}/\sigma_v\right)_+}{\sqrt{v^2 + v_p^2}}v,$$
 (15)

where  $(g)_{+} = 0$  for g < 0 and  $(g)_{+} = g$  otherwise.  $\sigma^{(k)}$  is the median estimator as described above,  $\sigma_{\nu}^{2}$  is the marginal variance of coefficient  $\nu$  estimated in a local  $3 \times 3$  neighborhood surrounding  $\nu$ , as described in Ref. 29, and  $\lambda$  is a convergence-control factor.

As shown in Table I, multiple SPL stages are employed to refine performance. In our experiments, we used ten stages as a near-optimal iteration value based on convergence curve plots for the number of stages versus reconstruction error.

We optimized the in-band neighborhood size within the transform domain for application of the structural and statistical modeling, as well as optimizing the inclusion of the parent coefficient within the structural and statistical modeling.

Different sensing matrices have been used in compressed sensing. Here, we use structurally-random matrices (SRMs)<sup>30,31</sup> used as a sensing matrix in the image/spatial domain. SRMs are based on the scrambled block Hadamard ensemble, and the resulting structured sampling eliminates the need for dense measurement matrices and is thus suitable for large images. SRM-based sensing also has the advantages of low implementation complexity and nearly optimal performance in terms of the required number of measurements for exact recovery. As in<sup>13</sup> we use the highly-directional transform Dualtree Discrete Wavelet Transform (DDWT) proposed by Kingsbury in Ref. 32. In the DDWT, real-valued wavelet filters produce the real and imaginary parts of the transform in parallel decomposition trees. DDWT yields a decomposition with a much higher degree of directionality than that possessed by the traditional DWT; however, since both trees of the DDWT are themselves orthonormal or biorthogonal decompositions, the DDWT taken as a whole is a redundant tight frame. The use of a highly-directional transform, and in particular the DDWT, has been shown to provide improved reconstruction performance.<sup>13</sup>

We also employ our algorithmic implementation using the CT transform, which couples a Laplacian-pyramid decomposition with directional filterbanks, inheriting the redundancy of the Laplacian pyramid (i.e., 4/3).<sup>33</sup> Additionally, we employ our algorithmic implementation using the DWT transform for a baseline comparison with other algorithms and using the DCT transform which has demonstrated strong sparsifying properties.

We implement our algorithmic enhancement within the Smoothed Projected Landweber (SPL) structure in order to apply the thresholding and bivariate shrinkage techniques in combination with highly-directional transforms and image-optimized structural and statistical modeling of dependencies.

Finally, we implement a block-based CS (BCS) algorithmic version in order to achieve the superior CPU execution times characteristic of BCS algorithms.

# EXPERIMENTAL RESULTS

Existing databases can be utilized for test data and to provide meaningful comparisons with existing algorithms and techniques to quantify performance improvements of feature optimization and overall image quality achieved by addressing variable dependencies in image reconstruction. For comparison purposes, standard images used in recent publications for testing of compressed sensing algorithms were used, including the images commonly known as 'Lenna' and 'Barbara' (widely used in image processing literature) and images from several classes of the Microsoft Research Image Database available at http://research.microsoft.com/ en-us/projects/. Images from classes were chosen based on the greatest appearance of randomness-as being the images of most interest to target for high-performance compressed sensing algorithms. As shown in Figure 1, eight images were selected: "Lenna" and "Barbara" (from the University of Southern California (USC) Signal and Image Processing Institute (SIPI) Image Database), and Flowers\_109\_0983, Birds\_111\_1163, Sheep\_117\_1760, Buildings\_152\_5234, Countryside\_152\_5249, and Urban\_184\_8487 representing six classes of images from the Microsoft Research Image Database.

Experiments were carried out on  $512 \times 512$  gray-scale images. Since the quality of reconstruction can vary due to the randomness of the measurement matrix,  $\Phi_B$ , reconstruction error and Peak Signal-to-Noise Ratio (PSNR) are averaged over five independent trials. Also, five different

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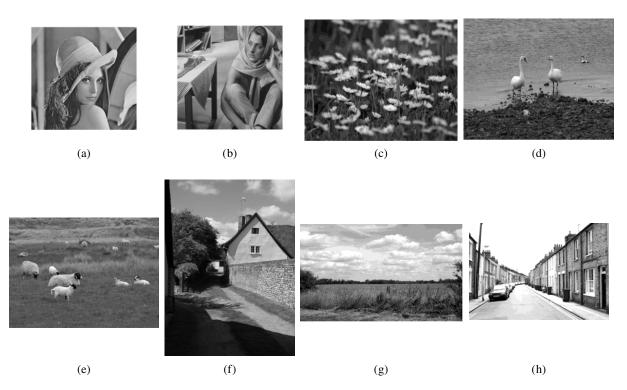


Figure 1. Original 512 × 512 Images: (a) "Lenna" and (b) "Barbara" from the USC-SIPI Image Database, and (c) Flowers\_109\_0983, (d) Birds\_111\_1163, 1 (e) Sheep\_117\_1760, (f) Buildings\_152\_5234, (g) Countryside\_152\_5249, and (h) Urban\_159\_5923 from the Microsoft Research Image Database.



Figure 2. Reconstructed "Lenna" image at the lowest subrate of 0.1 (highest CS ratio) for the original algorithms: (a) BCS-SPL-DVVT, (b) BCS-SPL-DCT, (c) BCS-SPL-CT, and (d) BCS-SPL-DDWT, and for the enhanced algorithms: (e) GM-BCS-SPL-DWT, (f) GM-BCS-SPL-DCT, (g) GM-BCS-SPL-CT, and (h) GM-BCS-SPL-DDWT.

subrates were used corresponding to measurement ratios (M/N) of 0.1, 0.2, 0.3, 0.4, and 0.5, respectively. For the bivariate shrinkage we used  $\lambda = 20$  for BCS-SPL-DWT and GM-BCS-SPL-DWT,  $\lambda = 25$  for BCS-SPL-DDWT and GM-BCS-SPL-DDWT,  $\lambda = 6$  for BCS-SPL-DCT and GM-BCS-SPL-DCT, and  $\lambda = 10$  for BCS-SPL-CT and ©2016 Society for Imaging Science and Technology DOI: 10.2352/ISSN.2470-1173.2016.19.COIMG-173 Keuthan, Harrington, and Willey: Exploiting structure and variable dependency modeling in block-based compressed sensing image .....

 Table II. Relative l<sub>2</sub> norm of reconstruction error.

	Image Sheep												
						CS ratio							
Algorithm	0.1	0.2	0.3	0.4	0.5	Algorithm	0.1	0.2	0.3	0.4	0.5		
GM-BCS-SPL-DDWT	0.055514	0.039771	0.031687	0.026287	0.022146	GM-BCS-SPL-DDWT	0.060628	0.048533	0.040574	0.033437	0.027799		
GM-BCS-SPL-CT	0.057366	0.041702	0.033581	0.027938	0.023551	GM-BCS-SPL-CT	0.057390	0.043427	0.036247	0.030730	0.026167		
GM-BCS-SPL-DCT	0.058251	0.042708	0.034068	0.028202	0.023556	GM-BCS-SPL-DCT	0.055022	0.041726	0.034736	0.029356	0.024481		
GM-BCS-SPL-DWT	0.058505	0.041798	0.033446	0.027821	0.023470	GM-BCS-SPL-DWT	0.058125	0.044092	0.036372	0.030545	0.025745		
BCS-SPL-DDWT	0.056602	0.039836	0.031685	0.026285	0.022144	BCS-SPL-DDWT	0.060663	0.048555	0.040577	0.033459	0.027814		
BCS-SPL-CT	0.057504	0.041717	0.033557	0.027912	0.023519	BCS-SPL-CT	0.058057	0.043344	0.036169	0.030654	0.026103		
BCS-SPL-DCT	0.059995	0.043970	0.035390	0.029414	0.024767	BCS-SPL-DCT	0.059797	0.046903	0.039431	0.033560	0.028429		
BCS-SPL-DWT	0.058888	0.041946	0.033455	0.027807	0.023453	BCS-SPL-DWT	0.058575	0.044050	0.036331	0.030513	0.025712		
 Image Barbara						Image Buildings							
GM-BCS-SPL-DDWT	0.112080	0.094850	0.080273	0.067426	0.056241	GM-BCS-SPL-DDWT	0.097451	0.078910	0.066705	0.056924	0.048640		
GM-BCS-SPL-CT	0.113630	0.094076	0.078492	0.064723	0.052915	GM-BCS-SPL-CT	0.096053	0.078224	0.066921	0.057899	0.049907		
GM-BCS-SPL-DCT	0.112650	0.093819	0.078545	0.065917	0.055046	GM-BCS-SPL-DCT	0.096458	0.080613	0.070126	0.060817	0.052231		
GM-BCS-SPL-DWT	0.115360	0.098536	0.084610	0.072122	0.060610	GM-BCS-SPL-DWT	0.099682	0.080766	0.068134	0.058224	0.049625		
BCS-SPL-DDWT	0.113340	0.095332	0.080264	0.067413	0.056207	BCS-SPL-DDWT	0.098564	0.079478	0.066795	0.056931	0.048645		
BCS-SPL-CT	0.113820	0.094330	0.078628	0.064833	0.052988	BCS-SPL-CT	0.096424	0.078305	0.066955	0.057862	0.049875		
BCS-SPL-DCT	0.114240	0.094222	0.078496	0.065980	0.053967	BCS-SPL-DCT	0.100140	0.082471	0.077345	0.063457	0.055099		
BCS-SPL-DWT	0.115680	0.099003	0.085082	0.072315	0.060681	BCS-SPL-DWT	0.100300	0.081229	0.068325	0.058256	0.049636		
	Image Flowers						Image Countryside						
GM-BCS-SPL-DDWT	0.081818	0.050758	0.036308	0.027148	0.020995	GM-BCS-SPL-DDWT	0.060958	0.049035	0.041698	0.035923	0.030729		
GM-BCS-SPL-CT	0.081925	0.051591	0.037865	0.029073	0.023014	GM-BCS-SPL-CT	0.059233	0.048490	0.042095	0.036793	0.031884		
GM-BCS-SPL-DCT	0.082146	0.051102	0.037006	0.028221	0.022191	GM-BCS-SPL-DCT	0.058787	0.049041	0.042857	0.037599	0.032466		
GM-BCS-SPL-DWT	0.083919	0.051087	0.036760	0.027746	0.021675	GM-BCS-SPL-DWT	0.060387	0.049372	0.042410	0.036731	0.031446		
BCS-SPL-DDWT	0.081866	0.050748	0.036336	0.027161	0.021008	BCS-SPL-DDWT	0.061196	0.049089	0.041714	0.035935	0.030728		
BCS-SPL-CT	0.082719	0.051727	0.037920	0.029125	0.023047	BCS-SPL-CT	0.059271	0.048504	0.042104	0.036801	0.031888		
BCS-SPL-DCT	0.086663	0.053932	0.039307	0.029992	0.023582	BCS-SPL-DCT	0.060080	0.050157	0.043832	0.038427	0.033272		
BCS-SPL-DWT	0.085620	0.051299	0.036822	0.027782	0.021703	BCS-SPL-DWT	0.060870	0.049561	0.042526	0.036782	0.031471		
	Image Urban												
GM-BCS-SPL-DDWT	0.080060	0.062991	0.051392	0.041647	0.033702	GM-BCS-SPL-DDWT	0.074150	0.054153	0.041197	0.033052	0.02710		
GM-BCS-SPL-CT	0.076394	0.058106	0.047097	0.038713	0.031998	GM-BCS-SPL-CT	0.072760	0.052461	0.041652	0.034078	0.028242		
GM-BCS-SPL-DCT	0.074823	0.056394	0.045286	0.036834	0.030124	GM-BCS-SPL-DCT	0.072839	0.053726	0.043017	0.035300	0.029221		
GM-BCS-SPL-DWT	0.079496	0.061931	0.050311	0.041375	0.034357	GM-BCS-SPL-DWT	0.074370	0.052631	0.041327	0.033492	0.027519		
BCS-SPL-DDWT	0.080067	0.062992	0.051406	0.041659	0.033712	BCS-SPL-DDWT	0.074195	0.054160	0.041207	0.033057	0.027109		
BCS-SPL-CT	0.076270	0.057961	0.046972	0.038616	0.031920	BCS-SPL-CT	0.072887	0.052524	0.041713	0.034133	0.028291		
BCS-SPL-DCT	0.081458	0.062683	0.050990	0.042142	0.034906	BCS-SPL-DCT	0.073965	0.054548	0.043694	0.035900	0.029903		
BCS-SPL-DWT	0.079514	0.061845	0.050244	0.041326	0.034316	BCS-SPL-DWT	0.074992	0.052921	0.041403	0.033519	0.027534		

GM-BCS-SPL-CT. Finally, up to 200 iterations of each algorithm were performed to allow for convergence of each algorithm.

Reconstruction accuracy was evaluated as the relative  $l_2$ norm of reconstruction error, defined by

$$|\mathbf{y} - \hat{\mathbf{y}}\|_2 / \|\mathbf{y}\|_2,$$
 (16)

where **y** is the original signal and  $\hat{\mathbf{y}}$  is the recovered image. In Table II, results are shown for the  $l_2$  norm reconstruction error for the eight algorithms: GM-BCS-SPL-

DDWT, GM-BCS-SPL-CT, GM-BCS-SPL-DCT, GM-BCS-

SPL-DWT, BCS-SPL-DDWT, BCS-SPL-CT, BCS-SPL-DCT,

and BCS-SPL-DWT. Corresponding reconstruction error

is lower for the proposed algorithms, particularly at the lower sampling rates of interest in compressed sensing. Due to the random and highly varying nature of image data, occasionally the GM-algorithmic version of a ©2016 Society for Imaging Science and Technology DOI: 10.2352/JSSN.2470-1173.2016.19.COIMG-173 Keuthan, Harrington, and Willey: Exploiting structure and variable dependency modeling in block-based compressed sensing image .....

	Image Sheep													
	CS ratio						CS ratio							
Algorithm	0.1	0.2	0.3	0.4	0.5	Algorithm	0.1	0.2	0.3	0.4	0.5			
GM-BCS-SPL-DDWT	28.2989	31.3734	33.4567	35.1782	36.7481	GM-BCS-SPL-DDWT	30.3842	32.4603	34.0337	35.6702	37.2388			
GM-BCS-SPL-CT	28.1015	30.9747	32.9425	34.6332	36.1956	GM-BCS-SPL-CT	30.5930	33.1003	34.7192	36.1829	37.6132			
GM-BCS-SPL-DCT	27.9572	30.7693	32.8242	34.5624	36.2128	GM-BCS-SPL-DCT	30.8980	33.4287	35.0926	36.5994	38.198			
GM-BCS-SPL-DWT	27.7444	30.8775	32.9361	34.6384	36.2071	GM-BCS-SPL-DWT	30.4810	33.0015	34.7201	36.2640	37.7790			
BCS-SPL-DDWT	28.0797	31.3550	33.4578	35.1791	36.7489	BCS-SPL-DDWT	30.3757	32.4569	34.0335	35.6655	37.2348			
BCS-SPL-CT	28.0801	30.9709	32.9488	34.6417	36.2081	BCS-SPL-CT	30.4497	33.1170	34.7385	36.2064	37.6355			
BCS-SPL-DCT	27.6713	30.4916	32.4873	34.1982	35.7832	BCS-SPL-DCT	30.1614	32.4328	34.0190	35.4698	36.9580			
BCS-SPL-DWT	27.6680	30.8368	32.9326	34.6425	36.2137	BCS-SPL-DWT	30.3869	33.0080	34.7301	36.2730	37.7902			
	Image Barbara					Image Buildings								
GM-BCS-SPL-DDWT	22.7421	24.1957	25.6750	27.1988	28.7963	GM-BCS-SPL-DDWT	24.4239	26.2946	27.7920	29.2035	30.593			
GM-BCS-SPL-CT	22.7293	24.3007	25.8654	27.5532	29.3247	GM-BCS-SPL-CT	24.6496	26.4039	27.7724	29.0494	30.3573			
GM-BCS-SPL-DCT	22.8406	24.3835	25.9178	27.3907	28.9344	GM-BCS-SPL-DCT	24.5997	26.1749	27.4255	28.6831	30.0172			
GM-BCS-SPL-DWT	22.4345	23.8297	25.1633	26.5358	28.0417	GM-BCS-SPL-DWT	24.1572	26.0743	27.5930	28.9928	30.4053			
BCS-SPL-DDWT	22.5769	24.1392	25.6746	27.1999	28.8022	BCS-SPL-DDWT	24.2910	26.2245	27.7781	29.2020	30.5919			
BCS-SPL-CT	22.7067	24.2696	25.8440	27.5328	29.3066	BCS-SPL-CT	24.6133	26.3945	27.7688	29.0536	30.3627			
BCS-SPL-DCT	22.7507	24.3599	25.9172	27.3991	29.1679	BCS-SPL-DCT	24.2942	25.9860	26.6386	28.3465	29.5902			
BCS-SPL-DWT	22.3936	23.7733	25.0995	26.5052	28.0263	BCS-SPL-DWT	24.0733	26.0121	27.5643	28.9865	30.4013			
	Image Flowers							Image Countryside						
GM-BCS-SPL-DDWT	29.5977	33.7338	36.6126	39.1216	41.3571	GM-BCS-SPL-DDWT	27.7174	29.5305	30.9541	32.2853	33.6643			
GM-BCS-SPL-CT	29.5621	33.4149	36.0785	38.3970	40.4622	GM-BCS-SPL-CT	27.9343	29.6291	30.8767	32.0707	33.3372			
GM-BCS-SPL-DCT	29.5017	33.5457	36.3525	38.7302	40.8491	GM-BCS-SPL-DCT	27.9461	29.5071	30.6907	31.8910	33.1805			
GM-BCS-SPL-DWT	29.2224	33.4728	36.3188	38.7913	40.9712	GM-BCS-SPL-DWT	27.6343	29.4040	30.7830	32.0777	33.4524			
BCS-SPL-DDWT	29.5896	33.7351	36.6075	39.1186	41.3517	BCS-SPL-DDWT	27.6308	29.5044	30.9470	32.2813	33.6646			
BCS-SPL-CT	29.4656	33.3885	36.0582	38.3712	40.4382	BCS-SPL-CT	27.9263	29.6237	30.8728	32.0678	33.3355			
BCS-SPL-DCT	29.0473	33.0470	35.8065	38.2012	40.3229	BCS-SPL-DCT	27.7664	29.3253	30.5189	31.6956	32.9640			
BCS-SPL-DWT	28.9989	33.4185	36.2894	38.7633	40.9421	BCS-SPL-DWT	27.5277	29.3576	30.7516	32.0619	33.4436			
	Image Urban													
GM-BCS-SPL-DDWT	28.4463	30.6033	32.4031	34.2124	36.0343	GM-BCS-SPL-DDWT	23.2439	25.9402	28.2326	30.1381	31.885			
GM-BCS-SPL-CT	28.7556	31.1432	33.0039	34.7306	36.4111	GM-BCS-SPL-CT	23.3328	26.0737	28.0802	29.8304	31.4812			
GM-BCS-SPL-DCT	28.8926	31.3931	33.3464	35.1758	36.9532	GM-BCS-SPL-DCT	23.2083	25.8276	27.7759	29.5145	31.1791			
GM-BCS-SPL-DWT	28.4236	30.6303	32.4615	34.1759	35.8087	GM-BCS-SPL-DWT	22.8972	25.9454	28.0928	29.9455	31.6779			
BCS-SPL-DDWT	28.4459	30.6034	32.4008	34.2103	36.0319	BCS-SPL-DDWT	23.2214	25.9391	28.2310	30.1370	31.8839			
BCS-SPL-CT	28.7693	31.1657	33.0280	34.7529	36.4326	BCS-SPL-CT	23.3189	26.0644	28.0676	29.8177	31.4675			
BCS-SPL-DCT	28.1579	30.4775	32.3243	34.0224	35.6920	BCS-SPL-DCT	23.0854	25.6903	27.6192	29.3646	30.9694			
BCS-SPL-DWT	28.4141	30.6424	32.4732	34.1864	35.8194	BCS-SPL-DWT	22.8032	25.8868	28.0741	29.9374	31.6724			

# Table III. PSNR performance in dB.

may result in a slight degradation; however, one of the GM-algorithmic versions always has the best performance over all other algorithms at the lowest sampling rates. Reconstruction accuracy is closer between several algorithms at the higher sampling rates, which is not surprising since the higher sampling rates (sampled in the transform domain) contain a greater percentage of the image data. The GM-algorithmic versions provide improved performance, and the improved minimization of reconstruction error is

statistically significant. It is noted that the proposed algorithmic modification demonstrates enhanced performance refinement improvements over state-of-the-art CS image reconstruction algorithms that already achieve exceptional performance.

Performance results were also compared based on the computed PSNR in dB for the reconstructed images for the original and proposed algorithms. Table III shows the PSNR for the eight algorithms: GM-BCS-SPL-

DDWT, GM-BCS-SPL-CT, GM-BCS-SPL-DCT, GM-BCS-SPL-DWT, BCS-SPL-DDWT, BCS-SPL-DCT, and BCS-SPL-DWT.

As with the  $l_2$  norm reconstruction error results, the corresponding PSNRs of the proposed GM-algorithmic versions outperform the original algorithms, particularly at the lowest sampling rates (highest CS ratios), with performance much closer at the higher sampling rates. As can be seen, the GM-BCS-SPL-DDWT algorithm has the best performance for the 'Lenna' image at the highest compressed sensing ratios, with performance very close between the GM-BCS-SPL-DDWT and BCS-SPL-DDWT algorithms at the higher sampling rates that contain more of the information. For the 'Barbara' image, the GM-BCS-SPL-DDWT and GM-BCS-SPL-DCT algorithms outperform all other algorithms at the lowest sampling rates, while the GM-BCS-SPL-CT algorithm has the best performance at the higher sampling rates. For the 'flowers', image, the GM-BCS-SPL-DDWT algorithm outperforms all other algorithms at each sampling rate except for the 0.2 subrate where the BCS-SPL-DDWT had slightly better performance. For the 'Birds' and 'Sheep' images, the GM-BCS-SPL-DCT algorithm outperforms all other algorithms. For the 'Buildings', 'Countryside', and 'Urban' images, the GM-BCS-SPL-CT algorithm, and GM-BCS-SPL-DCT for the 'Countryside' image, outperform all other algorithms at the highest CS ratios, while the GM-BCS-SPL-DDWT provides better performance at the highest sampling rates.

As expected, performance results are similar in terms of the PSNR as to the relative  $l_2$ -norm of reconstruction error, with the proposed GM modification providing improved results at the lower measurement rates. The improvement in performance is statistically significant at the lowest sampling rates. At higher sampling rates the performance is close for all algorithms with statistically close results between the GM and non-GM algorithmic versions. Of course, the higher sampling rates contain a higher percentage of the signal information. In CS, the goal is optimal reconstruction given highly compressed sensing of signals (low sampling rates). The proposed algorithms show performance improvements over current state-of-the-art CS image reconstruction algorithms.

Fig. 2 shows the reconstructed 'Lenna' image for the lowest subrate of 0.1 (highest CS ratio) for the original algorithms and enhanced algorithms. Comparing the images of the block-based SPL-DWT, -DCT, -CT, and -DDWT algorithms with the modified block-based GM-SPL-DWT, -DCT, -CT, and -DDWT algorithms, it can be seen that the overall image quality shows improvement. There are still some artifacts present due to the block-based implementation. These artifacts are not present if computations are performed over the entire signal. Therefore, a trade-off exists, as usual, with regard to computational time/efficiency versus image quality with regard to these artifacts. However, the modified algorithm shows overall improvement in image quality and can be implemented across the entire signal for very-high-quality image reconstruction with compressed sampling or implemented in the efficient block-based

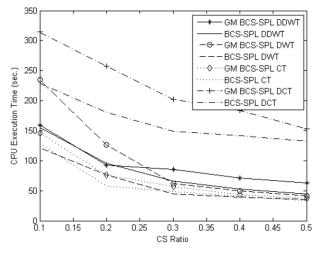


Figure 3. Reconstruction time for the "Lenna" image.

implementation for higher-quality images with efficient and reduced computational processing.

Comparing the BCS-SPL-DDWT and the GM-BCS-SPL-DWT with the GM-BCS-SPL-DDWT, it can be seen that neither the application of highly-directional and redundant transforms nor the application of the GM structural and statistical dependency modeling in the sparsity domain alone provides the performance achieved as to when the GM and hierarchical structural dependency modeling is combined with highly-directional and redundant transforms. Optimized performance is achieved when the GM and hierarchical structural dependency modeling is applied in the sparsity domain of highly-directional and redundant transforms. Within the GM-BCS-SPL-DDWT, the GM and hierarchical structural dependency modeling provides optimized values as input to the bivariate shrinkage algorithm in the transform domain.

The proposed GM-BCS-SPL algorithms always statistically match or outperform the original BCS-SPL algorithms at the lowest sampling rates, even outperforming the smoothed and highly-directional BCS-SPL-DDWT.

The reconstruction time for the 'Lenna' image for each algorithm and CS ratio is shown in Figure 3. CPU reconstruction time is shown for algorithm execution on a 1.6 GHz AMD E-350 dual-core processor. Due to the added complexity of imposing the BLS-GM model, the total computation time of the proposed algorithms is slightly longer than the original algorithms. The CPU execution times of the proposed GM-algorithmic versions are very close to the fast CPU computation times of the original algorithms. In addition, the GM-algorithmic versions converge in approximately 20 iterations on average, resulting in fast execution times for the additional algorithmic complexity. In fact, the reconstruction time of the GM-BCS-SPL-DDWT algorithm is actually faster than that of the BCS-SPL-DDWT at the lowest subrate for the "Lenna" image due to the faster convergence of the GM-algorithmic version.

It can be seen that the computation time of each GM algorithm is still consistent with the superior computational times provided by block-based compressed sensing, which

tends to be an order of magnitude faster than non-blockbased algorithms, as noted above. In addition, block-based compressed sensing algorithms have the added advantage of increased throughput in implementation because computations can be performed on a block-by-block basis, so that the encoder does not need to wait until the entire image is processed, but may send each block after its linear projection.

# SUMMARY

Highly-directional and redundant transforms, thresholding and shrinkage techniques, and structural and statistical modeling of images were employed to yield improved reconstruction performance of images in compressed sensing. Exploitation of hierarchical structure and multiscale subbands of frequency and orientation provides increased selectivity across orientations, scales, and frequencies. In addition, the application of Bayes Least Squares (BLS)-Gaussian-scale Mixtures (GM) modeling, shown to accurately model the statistics of natural images (including local clustering and leptokurtotic marginal statistics), was incorporated through weights in the reconstruction algorithm. Hierarchical structural dependency modeling was incorporated by taking into account parent-child coefficient dependencies in the transform domain. This modeling of structural and statistical dependencies applied with the selectivity of highly-directional transforms across orientations, scales, and frequencies provided improved performance over current state-of-the-art algorithms. The new algorithmic versions were implemented in block-based CS (BCS) algorithms and are denoted as GM-BCS-SPL-DWT, GM-BCS-SPL-DCT, GM-BCS-SPL-CT, and GM-BCS-SPL-DDWT.

Various classes of images were tested, including people, nature, animals, buildings, and urban and countryside scenes. For each of these classes of images, a GM-algorithmic version obtained superior image reconstruction performance. In all classes of images tested, a GM-algorithmic version provided the most superior image reconstruction accuracy, particularly at the most compressed sampling rates of greatest interest in compressed sensing.

The GM algorithms particularly offer improved performance for natural images, and natural images tend to have non-linear mixtures incorporating more highly-randomappearing dependencies. The GM algorithms provide the algorithmic robustness needed to address these dependencies, which tend to be more difficult to account for, particularly in compressed sensing.

#### POTENTIAL FUTURE DIRECTIONS

Structural dependency models could be designed for specific signal characteristics for specific classes/characteristics of images. Potential performance enhancements could be obtained by combining this method with automating identification of repetitive patterns and structural details, using additional sharpening operations to identify edge components, and reducing residual aliasing artifacts/reconstruction artifacts. This could be incorporated within the framework of compressed/sparse sensing to provide performance improvements. Combining this with optimization of the basis set formation/feature extraction for non-linearly mixed signals could provide further optimization.

Unsupervised learning and iteration could be used to develop predictions and to test for measurement consistency. Unsupervised learning provides automatic clustering of features. It gives insight about the existent structures and patterns in data. It enables more adaptive and meaningful classes corresponding to the natural characteristics of the data.

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